

CW QSO Template	
CQ call:	CQ CQ de KK7RR KK7RR k
CQ answer:	<call> de KK7RR k
QSO start:	<call> de KK7RR UR RST 5NN NAME IS SERGE QTH IS AZ HW? <call> de KK7RR k
Rig / Power / Ant / WX	<call> de KK7RR TU <name> RIG IS FTDX5K PWR 200W ANT IS DIPOLE WX IS SUNNY ES HOT 90F HW? <call> de KK7RR k
TU/End	<call> de KK7RR TU <name> FER QSO 73 ES CUAGN <call> de KK7RR <u>sk</u>

PROSIGNS	Cut #
<u>AR</u> End of message	0 = T 5 = E
<u>AS</u> Stand by; Wait	1 = A 6 = 6
<u>BT</u> Separation (break)	2 = U 7 = B
<u>KN</u> Over to specific call	3 = V 8 = D
<u>SK</u> Out; Clear	4 = 4 9 = N
QRG(?) -- Exact frequency ... QRL(?) -- Frequency is busy QRM(?) -- Interference, man-made QRN(?) -- Interference, static QRO(?) -- Increase power QRP(?) -- Decrease power QRQ(?) -- Send faster QRS(?) -- Send slower QRT(?) -- Stop sending QRU(?) -- All done - nothing more QRV(?) -- I am ready QRX(?) -- Please Wait a minute QRZ(?) -- Who is calling me QSL(?) -- I acknowledge receipt QSX(?) -- I am listening on ... QSY(?) -- Change frequency to ... QTH(?) -- My location is ...	

#### CW Abbreviations

ABT About	GE Good evening	RPT Repeat or report
AGN Again	GL Good luck	RST Signal report
ANR Another	GM Good morning	RTTY Radioteletype
ANT Antenna	GN Good night	RX Receiver,
B4 Before	GUD Good	SIG Signal
BTR Better	HEE Humor	SKED Schedule
BTU Back to you	HR Here, hear	SN Soon
C Yes; correct	HV Have	SRI Sorry
CFM Confirm	HW How; How copy	TEMP Temperature
CK Check	K Over	TMW Tomorrow
CL Clear	MNI Many	TNX Thanks
CPI Copy	MSG Message	TU Thank you
CU See you	NIL Nothing	TX Transmit, transmitter
CUL See you later	NR Number; Near	U You
DE From	NW Now	YR URS Yours
DN Down	NX Noise; noisy	VY Very
DR Dear	OK Okay	W Watts
DX Distance X	OM Old man	WX Weather
ENUF Enough	OP Operator	XCVR Transceiver
ES And	PSE Please	XMTR Transmitter
FB Fine business	PWR Power	XYL Wife
FER For	PX Prefix	YL Female
FM From	R Are	YR Your or You're
FREQ Frequency	RCVR Receiver	Z UTC (GMT)
FWD Forward	RFI Radio Freq interference	73 Best regards
GA Good afternoon	RIG Radio	